

Playing Rules for the Sunday Scholarship Softball Tournament are the same as CP Rules except for those listed below.

Preface: This one day a week tournament is designed as a bridge to our regular CP League. We have instituted some rule changes to make the games competitive but also somewhat less stressful for players. Our intent is to have an extra weekly game and combine it as a fund raiser for the Bonita High School Annual Scholarship our Committee gives to deserving students. We hope you will support this endeavor by obtaining drinks and food from us-- money collected goes to the fund. We appreciate the Softball League's support in allowing us to reserve a field for the games.

RULES

Teams will be limited to 5 runs per inning for the first six innings. There is no limit on subsequent innings.

Runners- There will be no Non-Runner from home plate.

A player may pinch run only once per game.

Step Off Rule- For safety reasons, a base runner at third base or first base may notify the umpire of his intent to step off of their bag and stand in foul territory to avoid a ball hit toward the 1st and/or 3rd baseline. However, the runner must retouch his base before advancing.

Fielders- Outfielders must play behind the 150 ft arc line until the ball is hit. Infielders must remain on the dirt infield until the ball is hit. (The Rover position is the same as CP rules)

Batter-Runner- Any ball that is hit and lands or rolls to the grass outfield before being contacted by a fielder is a single, the batter/runner cannot be thrown out at first base.

If the ball is touched by an infielder on the dirt infield and rolls or is knocked to the green, only that infielder may retrieve the ball and throw the batter/runner out at first.

Any player can throw the batter/runner out at first if the ball has not touched the green. Also, for ex. if the ball bounces off the third baseman and the

shortstop picks up the ball before it touches the green, he can throw the batter/runner out at first.

If a fly ball is touched/dropped and lands on the grass the runner cannot be thrown out at first.

Pitching screen: It is mandatory and will be placed approximately 26 feet from home plate and cannot be moved right or left off of a direct line between the pitching rubber and the center line of home plate. A batted ball that hits any part of the screen by the batter the first time will be a dead ball. Any subsequent balls hitting the screen at the same at bat will be called a strike.

Pitcher: A legal pitch is one that goes over the screen not over 12 ft high. An illegal pitch is one called by the umpire over 12 ft. or not over the screen. The pitcher must stay behind the screen until the ball is hit. If the pitcher fails to do that and makes contact with the hit ball, the batter is awarded first base and the ball is declared dead and all runners advance one base.

Substitutions: No substitutions will be allowed.

Each team will have 12 roster players and all players will bat. If for any reason, a team has only 10 players for a game, the team will play with 10. If a team has only 9 players present, the opposing team will provide a catcher only. If a team has less than 9 players, the team may forfeit or play with their 8 players plus a catcher (for a total of 9 players). No other Subs will be granted. Once a game starts and a team member subsequently shows he will be allowed to play but will be placed at the bottom of the batting order.

Most of the above rules or variations can be found on the website of 60 Plus Senior Softball Collier Co.